

Upcoming Events

[SXSW 2013](#), March 8-17,
Austin, TX

[Society for Imaging Science
and Technology, IS&T
Archiving 2013](#), April 2-5,
Washington, DC

[ALA's National Preservation
Week 2013](#), April 21-27

[NDSA Regional Workshop](#),
May 10, Boston, MA

[NDSA Regional Workshop](#),
June 14, New York, NY

Digital Preservation Bits

[Emotion, Meaning and Digital
Collections](#)

[Hey, I'm A Label/ Artist - What
Does Bit-level Fixity Mean And
Why Should I Care?](#)

[Visualizations and Digital
Collections](#)

More on Personal Digital Archiving

[Forestalling Personal Digital
Doom](#)

[Personal Digital Archiving: How
Well Do You Score?](#)

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Personal Digital Archiving 2013

You should have an archive for your personal digital materials. We all should. Archives preserve memories of "me" as well as "us." Our personal archives also offer exciting new ways to remember and reconstruct our lives.

Attendees of the [Personal Digital Archiving 2013](#) conference considered these ideas over two days of presentations and discussions. NDIIPP co-sponsored the event with The Maryland Institute for Technology in the Humanities at the University of Maryland in conjunction with the University of Maryland Libraries.

A major focus of the meeting was on creators of personal digital materials. The opening keynote was from [Sally Bedell Smith](#), best-selling author of *Elizabeth the Queen: The Life of a Modern Monarch* and other biographies. Smith discussed her evolving use of word processing from embracing one of the early programs in the 1980s through the present day.

[George "The Fat Man" Sanger](#) also spoke from the creative perspective during the day two keynote. Sanger has composed music for over 200 video games, and was the first video game



Bill LeFurgy with George "The Fat Man" Sanger at PDA2013, by wlef70, on Flickr

music producer accepted into the National Recording Academy. He has donated an extensive digital collection documenting his life and career to the UT Videogame Archive at the [Briscoe Center](#), University of Texas at Austin.

Mat Kelly of the Old Dominion University Web Science and Digital Libraries Research Group has [prepared detailed notes](#) (and videos) for many of the conference presentations. Please check them out for more information.

Apply for National Digital Stewardship Residency

The Library of Congress and the Institute of Museum and Library Services are pleased to announce the official open call for applications for the first [National Digital Stewardship Residency](#). Applications are due April 5, 2013, and applicants can log onto the application portal [here](#).

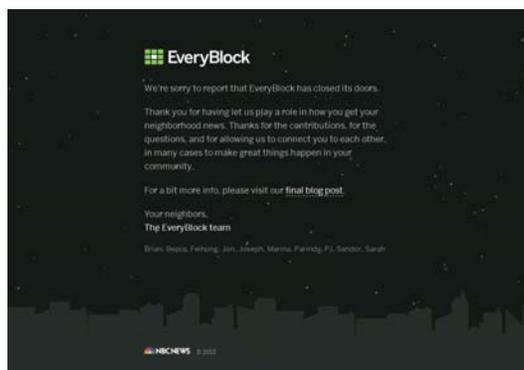
The NDSR program will allow 10 recent master's program graduates in relevant fields to complete a nine-month residency at various institutions in the Washington, D.C. area. Beginning in September 2013, accepted residents will attend an intensive two-week digital stewardship workshop at the Library of Congress. Thereafter, residents will move to a host institution to work on

significant digital stewardship projects. These projects will allow them to acquire hands-on knowledge and skills involving the collection, selection, management, long-term preservation, and accessibility of digital assets.

The [Smithsonian Institution Archives](#), the [World Bank](#), the [Library of Congress](#), and the [Public Broadcasting Service](#) are just a few of the renowned institutions that will host the founding NDSR class. Each of these institutions submitted challenging project proposals that can be viewed on the NDSR website [here](#).

More application information can be found [here](#).

Preserving Born-digital Community News



You may have heard that the community news website [EveryBlock](#) shut its doors rather abruptly. Founded in 2007 with help from a Knight Foundation News Challenge grant, EveryBlock's goal was to "create, test and release open-source software that links databases to allow citizens of a large city to learn (and act on) civic information about their neighborhood or block."

The shutdown surprised the founder of the site (who had recently left the company), as well as users, who had no warning and opportunity to download any of their content. An article on the [Knight Digital Media Center](#) proclaims this "how NOT to shut down a community site."

NDSA Digital Stewardship Glossary

Glossaries are [important](#). If you can't agree on the definition of terms how will you know what you're arguing about? And if you don't know what you're arguing about you'll never come to an agreement on anything!

With that in mind, we've announced the release of a [National Digital Stewardship Alliance glossary](#) to support the work being done in the NDSA on the [Levels of Preservation](#). The Levels of Preservation activity is working to provide basic digital preservation guidance on how an organization should prioritize its resource allocation. The NDSA glossary strives to provide a common language for NDSA members to communicate about the levels work and should also be useful as a general digital stewardship glossary.

The National Digital Stewardship Alliance [Content Working Group](#) has recently broken up into Content Teams to focus on particular areas of born digital content in need of preserving. Members of the News, Media and Journalism Content Team (led by Kristine Hanna at the Internet Archive, and including Cathy Hartman from the University of North Texas Libraries, James Simon from the Center for Research Libraries, John Weise from the University of Michigan, Gail McMillan of Virginia Tech, and Abbie Grotke and Amber Paranic from LOC) have been developing case studies to describe some of the challenges and potential opportunities with preserving at-risk news content.

With the news of EveryBlock's shutdown, the working group thought it a good time to roll out its [Born-Digital Community and Hyperlocal News case study](#) (PDF) to the public for comment. In addition, they've been working on case studies for [newspaper e-prints](#) (PDF) and [citizen journalism](#) (PDF).

You can read more about these case studies [here](#).

This glossary evolved out of the work of the Library of Congress [Digital Preservation Working Group](#) which has spent several years identifying current practices and policies for the preservation of digital material at the Library. The glossary was drafted by our [2012 Junior Fellows](#) as an internal document to define terms in working group progress reports and thus was somewhat limited in term scope.

With that in mind, we're sharing the first version for all to use with the idea that it is a living document and that members of the NDSA and the wider digital stewardship community will contribute to its ongoing development. Feel free to drop suggestions in the comments [here](#) or send an email to nlsa@loc.gov with thoughts on future terms and definitions.

Digital Preservation Outreach and Education

[Calendar of Events](#): Access training and educational offerings in the practice of digital preservation.

Conversation Corner

["The Digital Data Backbone for the Study of Historical Places"](#): An Interview with Matt Knutzen of the New York Public Library

[Born Digital Folklore and the Vernacular Web](#): An Interview with Robert Glenn Howard

[Archives, Materiality and the "Agency of the Machine"](#): An Interview with Wolfgang Ernst

[Video Game Preservation at Scale](#): An Interview with Henry Lowood

Recent Meetings Recaps

[code4lib 2013](#)

[CurateGear 2013](#)

New Report

[Digital Preservation Coalition Technology Watch Report, Digital Forensics and Digital Preservation](#) (PDF)

This is the newsletter of the National Digital Stewardship Alliance, the Digital Preservation Outreach and Education initiative and the National Digital Information Infrastructure and Preservation Program.
